

The Implicit Calculus

A New Foundation for Generic Programming

Bruno C. d. S. Oliveira¹ (presenter), Tom Schrijvers²,
Wontae Choi¹, Wonchan Lee¹, Kwangkeun Yi¹
¹Seoul National University, ²Universiteit Gent



SEOUL
NATIONAL
UNIVERSITY

Introduction

- Several **generic programming** (GP) mechanisms:
 - Haskell type classes (several formal models)
 - C++0x concept proposals (some formal models)
 - **Scala implicits** (no formal model)
- This work: A **formal model for implicits**
 - Why? Implicits **add expressiveness** and are at the same time **simpler** than other GP mechanisms.

Generic Programming

- **Abstracting** algorithms from specific types
- Abstraction achieved via **parametrization**
- **Implicit instantiation** of generic parameters

Generic Programming

A generic sorting algorithm on Lists

Type parameter

`sort<A> : Ord<A> ⇒ List<A> → List<A>`

Constraint: elements of type A must be orderable!

Generic Programming

Using generic sorting:

```
sort [3,1,2]           // [1,2,3]
```

```
sort ['c','a','b']     // ['a','b','c']
```

```
sort [[2,3],[1,5]]     // [[1,5],[2,3]]
```

Both the **type parameter** and the **constraint** are implicitly instantiated (or inferred).

Goal

- A **model** of GP mechanisms (inspired by Scala implicits)
- **Minimal** formal calculus (language agnostic)
- Useful for language designers wanting to implement implicits in their own language

The Implicit Calculus

The Implicit Calculus

- Models 2 fundamental mechanisms:
 1. (type-directed) resolution of rules
 2. scoping of (implicit) rules
- Implicit instantiation recovered in source languages
- Concepts and type-classes **tangle** resolution and implicit instantiation



constraints

I: Resolution

Inspired by Logic Programming:

- **Queries** for values of a certain type
- **Type-directed rules** to derive facts (values)
- **Rule environment** to collect rules

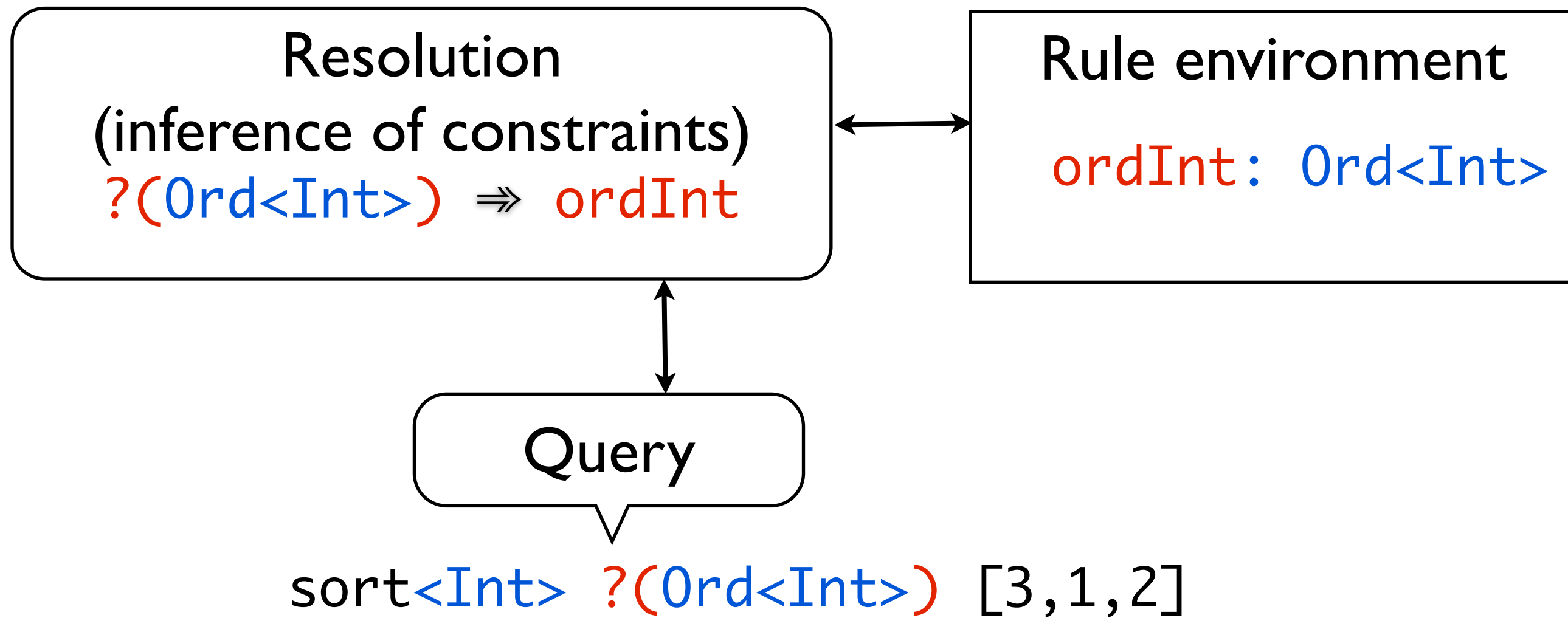
I: Resolution

A simpler generic sort first:

`sort<A> : Ord<A> → List<A> → List<A>`

```
interface Ord<A> {  
    (==) : A → A → Bool  
    (<)  : A → A → Bool  
}
```

I: Resolution



I: Recursive Resolution

Resolution
(inference of constraints)
 $?(\text{Ord}\langle\text{List}\langle\text{Int}\rangle\rangle) \Rightarrow$
 $\text{ordList}(\text{ordInt})$

Rule environment
 $\text{ordInt}: \text{Ord}\langle\text{Int}\rangle$
 $\text{ordList}: \forall A. \text{Ord}\langle A \rangle$
 $\Rightarrow \text{Ord}\langle\text{List}\langle A \rangle\rangle$

Query

$\text{sort}\langle\text{List}\langle\text{Int}\rangle\rangle \text{ } ?(\text{Ord}\langle\text{List}\langle\text{Int}\rangle\rangle) \text{ } [[2,3], [1,5]]$

2: Scoping

Inspired by conventional λ -binders:

- Lexical and local scoping
- Rule abstractions define rules
- Rule applications apply rules

2: Scoping

Another version of generic sort:

`sort<A> : Ord<A> \Rightarrow List<A> \rightarrow List<A>`

2: Scoping

Rule (abstraction)

let ordInt = (l ... : Ord<Int> l) in

implicit {ordInt} in

Extending environment

sort<Int> with {?(Ord<Int>)} [3,1,2]

Rule application

The Implicit Calculus

(Simple) Types	τ	$::=$	$\alpha \mid Int \mid \tau_1 \rightarrow \tau_2 \mid \rho$
Rule Types	ρ	$::=$	$\forall \vec{\alpha}. \bar{\rho} \Rightarrow \tau$
Expressions	e	$::=$	$n \mid x \mid \lambda x : \tau. e \mid e_1 e_2$ $\mid ?\rho \mid (e : \rho) \mid e[\vec{\tau}] \mid e \textbf{ with } \overline{e : \rho}$

Syntactic Sugar:

implicit $\overline{e : \rho}$ **in** $e_1 : \tau \stackrel{\text{def}}{=} (e_1 : \bar{\rho} \Rightarrow \tau) \textbf{ with } \overline{e : \rho}$

Source Languages

From source:

```
sort [[2,3],[1,5]]
```

To core:

```
sort<List<Int>> with {?(Ord<List<Int>>)} [[2,3],[1,5]]
```

query (more type-) inference

Conventional type-inference

Implicit Instantiation

Implicit instantiation = resolution + (type-)inference

More in the paper

- Type System
- Elaboration semantics to System F
- Type-directed translation from source language to the Implicit calculus
- Higher-order rules and partial resolution

Comparison

- Concepts and Type Classes
 - **Special interfaces** for constraints
 - Implicit instantiation only for those interfaces
- Implicits
 - Implicit (and explicit) instantiation for **any types**
 - **Constraints are just regular types**
 - A general mechanism for **type-directed implicit parameter passing**

Comparison

The following definitions:

Constraint used as a type!

`sort<A>: Ord<A> → List<A> → List<A>`

`log: PrintStream ⇒ String → ()`

Type used as a constraint!

are valid in a system with implicits, but invalid with type classes or concepts!

Conclusion

- Implicit calculus: Simple formal model for GP
- Decoupling of various mechanisms in existing GP mechanisms
- Resolution and implicit instantiation for any types

Thank You!

Questions?

2: Scoping

Rule (abstraction)

```
let ordList=(l...:∀ A. Ord<A> ⇒ Ord<List<A>>) in  
let ordInt=(l...:Ord<Int>) in  
implicit {ordInt,ordList} in  
sort<List<Int>> with{?(Ord<List<Int>>)}[[2,3],[1,5]]
```


Haskell

- Type classes are predicates on types
- Global Scoping
- Not possible to override compiler choice

System FG

- Concepts are predicates on types
- Local Scoping
- Not possible to override compiler choice

Scala

- Type-classes/concepts are types
- Local scoping
- Overriding is possible

The Implicit Calculus

- Type-classes/concepts are types
- Local scoping
- Overriding is possible
- Higher-order rules